

THE RECLAIM POTION

Elixir of Soul Reclamation and Transfer



In the world of BloodMoon, none escape the unseen laws that govern the soul. Some are bound, others torn away... yet few possess the power to reclaim them.

The Reclaim Potion is an ancient alchemical brew allowing a moon-marked being to reclaim their own soul, and willingly entrust it to another player.

Nature of the Elixir

The Reclaim Potion is neither weapon nor remedy.

It acts as a ritual:

- It breaks the invisible bond that binds your soul.
- It allows you to willingly offer it to another.

This choice is deliberate. The flask may be used only once.

How to Use the Reclaim Potion

1 Wear the potion

Attach the potion to your avatar (in your hand).

The elixir will awaken and inform you that it may be used.

2 Click the potion

A message will appear indicating who currently holds your soul.

Select “Reclaim” to begin the ritual.

3 Choose a selection mode

Scan Mode (Recommended)

The safest and most precise method.

It detects nearby players and lets you select the new soul holder directly.

 Recommended when the player is near you.

 Avoids confusion when identical names exist.

Search Mode

Allows you to search for a player by name.



⚠ Use with caution if multiple players share the same name.

👉 Confirm the Ritual

Once the player is chosen, you will be asked to confirm.
Select “DRINK” to complete the transfer.

The drinking animation will begin... and the soul will change hands.

✦ Ritual Effects

- Your soul is immediately transferred.
- You and the new soul holder each gain 225 Expertise points.
- The potion becomes empty after use.

⚠ Important Notes

- If your soul was not bound to anyone, the potion can still assign it.
- One potion = one transfer.
- Choose your soul holder wisely before acting.

🕯 Words of the Alchemist

“Those who master their soul are no longer prey...
but those who give it choose their destiny.”

