

TANKS & BARRELS



**A Container is an object used to store Vital Liquid.
Depending on your race, it may contain:**

- Blood for Vampires
- Lumens for Lycans
- Cider for Humans

The Hybrid race can consume either Blood or Lumens.

Containers exist in different capacities: 25L, 50L or 100L.

They allow you to:

- drink to recover vital liquid
- fill the container
- see the remaining amount thanks to a visible gauge

Containers are especially useful for clans to supply their members.

How to use a container?

1. Rez the container in an authorized area.
2. Click it to open the menu.

Depending on your permissions, several options may appear.



Drink

- Click Drink
- Choose a quick amount (1, 2, 5, 10, 20) or Custom
- Your vital liquid increases automatically

If the container is empty, you cannot drink.

Fill

- Click Fill
- Choose an amount or Custom
- The container fills within its maximum capacity

You cannot exceed the container capacity.

How to know the remaining level?

Above the container you see:

- the current access mode
- the stored quantity

The gauge visually shows the level:

- full = container full
- low = container empty or almost empty

Access and security

Depending on the owner settings, access can be:

- Owner only
- Group
- Whitelist

If you do not have access, you will see "Access denied".

Owner functions

The owner can access the Security menu to:



- enable or disable group mode
- manage the allowed player list
- view the action history (if enabled)

Container transfer

It is important to follow this order, otherwise the container will become unusable:

1. Click the container → Trans Mode

Select the target player.

The container will be registered to their name in the database.

2. Then take the container and give it to the player.

When they rez it, it will be correctly registered to their name and visible on their web profile.

Good practices

- Avoid rezzing a container in an area where scripts are disabled
- If region scripts are turned off, simply take the container and rez it again to reactivate it

